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| **Monday 2nd** | **Tuesday 3rd** | **Wednesday 4th** | **Thursday 5th** | **Friday 6th** |
| **No School!**  **Happy Labor Day!** | **Day 2 of logo work**  **Logo Design Gallery Walk. These Logos will be digitally rendered in Illustrator later this semester.**  **What:** Today, students will begin by partaking in a logo challenge through the use of kahoot. Students will then view a logo powerpoint where they will discover qualities of good logos and bad logos.  **Why:** To understand the basics of logo design, students will discover the basics and then later this week put it into practice.  **How will I know I learned it?** Students will demonstrate their understanding of the concepts discussed in class through their logo design later this week. | **Students will complete a Character Design Brainstorm**  **What:** Students will design an original character after considering traits and attributes to be applied. Then students will draw a setting for their character.  **Why:** Designing a unique character requires creativity and thought. Planned out designs will be transferred into Illustrator later.  **How will I know I learned?** After brainstorming, students will have successfully created a unique character complete with it’s own traits, interests, and backstory. | **Continue on Character Design** | **Continue on Character Design** |